CCR Number: 0026 CRITICALITY: ROUTINE DUE:12/08/98

# DISTRIBUTION SHEET EO-1 LEVEL II CCB

Matt Jurotich/EO-1 Payload Manager Pete Spidaliere/EO-1 Mission Mgr

Nick Speciale/EO-1 Mission Technologist M. Perry/SYS Engineer/Swales

Terry Smith/Warp Lead Engineer Dan Mandl/Ground Systems Mgr

Mike Kelley/Flight Assurance/GSFC William Browne/GSFC

#### NEW MILLENNIUM PROJECT CONFIGURATION CHANGE REQUEST

PROGRAM EO-1			TITLE C	HANG	ES TO E	O-1	SPACEC	RAFT	TO GROUNI	D ICD-	-23	
CCR NO	00	26	ORIGINA	TOR			Dan	Mandl/	Ground Sys I	Mgr		<del></del>
DATE INITIATED	1	2/08/98	ORIGINA	TOR'S	CHG. NO							
			SPONSO	R/CODE		D:	n Mandl		PHONE		x4323	
EFFECTIVITY			CHANGE	CLASS		TYP	E OF CHA	NGE				
ITEM: EC	D-1//S	C/GRND			<u>ı</u> <u>H</u>	1	ESTONE		INTERFACE	X	SOFTWARE	
<u>s/N</u>			PRELIMI FORMAL				UMENT	×	POWER WEIGHT		OTHER	
ITEM:					R SOFTWA		EECTED	<u>- 🔲 .</u>	WEIGHT	<u> </u>		<u> </u>
S/N					GROUN							
ITEM: _												
<u>s/N</u>												
PROBLEM								_				
The attached P Interface Contr												
revision to the		•	•					_			•	Į.
Configuration C											. p. 0,000	
Approve the at			to EO.	-1 SC T	IO GROI	IND	ICD-33 F	w tha F	=O_1   ava   I	Confid	nuration Conf	rol
Board (CCB).												
be initiated by	subn	nittal of Conf	figuratio	n Chan	ige Requ	ests	(CCRs) a	and PIF	RN for CCB a			
document is m	ainta	ined by the	EO-1 C	onfigur	ation Ma	nage	ment Off	ice (CN	MO).			
BOARD ACTIO	N	• APPROVAL	LEVEL	CRITIC	CALITY LE	VEL	PRO	CUREME	ENT CHANGE O	RDER C	LASSIFICATIO	N
	M	REQUIR	ED									•
APPROVE		LEVELIHQS		EME	RGENCY		ROUTINE	•	URGENT		EMERGENCY	
APPROVE WITH CHANGE		LEVEL II GSI	=	URG	ENT		OPTION <sup>4</sup>	ם י	OPTION 1			
DISAPPROVE		LEVEL III	. 🗆	ROU	ITINE	X	OPTION 2	2 🗆	OPTION 2			
WITHDRAW												
COMMENTS							·		Λ.			
	approve to everyout PIRN 001											
			. —	ده	-26	<u> </u>	•					
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		CHAIRP	ERSON #		/				DATE	16	Je699	

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GODDARD SPACE FLIGHT CENTER	1. PAGE 1 OF 14
PRELIMINARY SPECIFICATION CHANGE NOTICE (PSCN) No	2.INIT. DATE: 12/07/98
or PRELIMINARY INTERFACE REVISION NOTICE (PIRN) No. 001	3. CONTRACT NUMBER
4. ASSOCIATED 5. CI'S AFFECTED: CONTROL NUMBERS:EO-1CCR 0026 SC TO GRND ICD-23	6. DOCUMENT NUMBER: REVISION:
7. DESCRIPTION OF CHANGE:	
1. Change: Section 6.2.1 Science Data Acquistion and Storage C  From: TBS	Commands:
To:  The following commands, in the sequence given here, are require  Data Record operation:	ed to initiate a <b>Science</b>
[1] Start Record Command	
Upon receiving this command, the WARP opens the files specified configures the WARP for recording. If a file id is specified fithen the WARP immediately starts buffering housekeeping data. session has started no other files can be opened or closed untibeen received.	or the housekeeping record Note that once a record
[2] Start Instrument Data	
Once the WARP is configured for recording science data recording science instrument is commanded to start outputting data to the	
[3] Stop Instrument Data	
When the desired data has been collected the science instrument outputting data to the WARP.	will be commanded to stop
[4] Stop Record Command When all science instruments have been stopped and the record record command will fill out partial logical blocks, record the bulk memory, and then close all the open files.	

ORIGINATING ORGANIZATION APPROVAL: ORGANIZATION;

PREPARED BY: S. Schneider/EO-1 CMO
HST CCB ACTION

APPROVAL

SIGNATURE:

DATE: 16. 4-6. 99

EO-1 S/C TO WARP ICD-23 CCR 0026 PIRN 001 Page 2 of 14

2.) Change Section 6.2.4 Commands Versus Modes of Operation:

From:

#### 6.2.4 COMMANDS VERSUS MODES OF OPERATION

DUE TO CERTAIN LIMITATIONS, CERTAIN COMMANDS CAN ONLY BE SENT WHEN THE WARP IS IN CERTAIN MODES OF OPERATION. THE FOLLOWING TABLE SHOWS THE VALID COMMANDS EACH MODE OF OPERATION. "REJECT" DENOTES THAT THE COMMAND WILL BE REJECTED, AND "ACCEPT" DENOTES THAT THE COMMAND IS ACCEPTABLE UNDER THE CORRESPONDING MODE.

GROUND COMMAND	STDBY	INIT	CONFIG	SCI_REC	SB_PB	XB_PB
NO OP	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT
RESET COUNTERS	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT
FORMAT MEMORY	ACCEPT	REJECT	REJECT	REJECT	REJECT	REJECT
CONFIG MASKS	ACCEPT	REJECT	REJECT	REJECT	REJECT	REJECT
CONFIG REFRESH INT	ACCEPT	REJECT	REJECT	REJECT	REJECT	REJECT
START H/K RECORD	ACCEPT	REJECT	REJECT	ACCEPT	REJECT	REJECT
STOP H/K RECORD	NO-OP	NO-OP	NO-OP	NO-OP	NO-OP	NO-OP
START SCIENCE RECORD	ACCEPT	REJECT	REJECT	REJECT	REJECT	REJECT

GROUND COMMAND	STDBY	INIT	CONFIG	SCI_REC	SB_PB	XB_PB
STOP SCIENCE RECORD	NO-OP	NO-OP	NO-OP	ACCEPT	NO-OP	NO-OP
S-BAND Q FILE	REJECT	REJECT	REJECT	REJECT	ACCEPT	REJECT
S-BAND DQ FILE	REJECT	REJECT	REJECT	REJECT	ACCEPT	REJECT
START XB OUTPUT	ACCEPT	REJECT	REJECT	REJECT	ACCEPT	ACCEPT
STOP XB OUTPUT	NO-OP	NO-OP	NO-OP	NO-OP	NO-OP	ACCEPT
XB Q FILE	REJECT	REJECT	REJECT	REJECT	REJECT	ACCEPT
XB DQ FILE	REJECT	REJECT	REJECT	REJECT	REJECT	ACCEPT
RESET EDAC	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT
DELETE FILE	ACCEPT	ACCEPT	REJECT	REJECT	REJECT	REJECT
DEALLOCATE BLOCKS	ACCEPT	ACCEPT	REJECT	REJECT	REJECT	REJECT

To:

#### 6.2.4 COMMANDS VERSUS MODES OF OPERATION

DUE TO CERTAIN LIMITATIONS, CERTAIN COMMANDS CAN ONLY BE SENT WHEN THE WARP IS IN CERTAIN MODES OF OPERATION. THE FOLLOWING TABLE SHOWS THE VALID COMMANDS EACH MODE OF OPERATION. "REJECT" DENOTES THAT THE COMMAND WILL BE REJECTED, AND "ACCEPT" DENOTES THAT THE COMMAND IS ACCEPTABLE UNDER THE CORRESPONDING MODE.

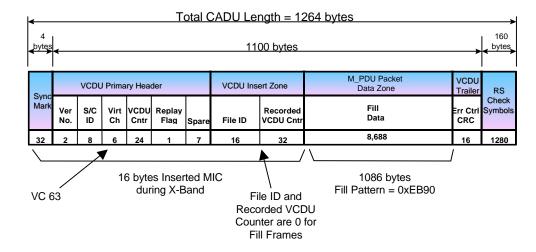
GROUND COMMAND	STDBY	CONFIG	SCI_REC	SB_PB	XB_PB
NO OP	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT
RESET COUNTERS	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT
FORMAT MEMORY	ACCEPT	REJECT	REJECT	REJECT	REJECT
CONFIG MASKS	ACCEPT	REJECT	REJECT	REJECT	REJECT

GROUND COMMAND	STDBY	CONFIG	SCI_REC	SB_PB	XB_PB
CONFIG REFRESH INT	ACCEPT	REJECT	REJECT	REJECT	REJECT
START H/K RECORD	ACCEPT	REJECT	ACCEPT	REJECT	REJECT
STOP H/K RECORD	NO-OP	NO-OP	NO-OP	NO-OP	NO-OP
START SCIENCE RECORD	ACCEPT	REJECT	REJECT	REJECT	REJECT
STOP SCIENCE RECORD	NO-OP	NO-OP	ACCEPT	NO-OP	NO-OP
S-BAND Q FILE	REJECT	REJECT	REJECT	ACCEPT	REJECT
S-BAND DQ FILE	REJECT	REJECT	REJECT	ACCEPT	REJECT
START XB OUTPUT	ACCEPT	REJECT	REJECT	ACCEPT	ACCEPT
STOP XB OUTPUT	NO-OP	NO-OP	NO-OP	NO-OP	ACCEPT
XB Q FILE	REJECT	REJECT	REJECT	REJECT	ACCEPT
XB DQ FILE	REJECT	REJECT	REJECT	REJECT	ACCEPT
RESET EDAC	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT
DELETE FILE	ACCEPT	REJECT	REJECT	REJECT	REJECT
DEALLOCATE BLOCKS	ACCEPT	REJECT	REJECT	REJECT	REJECT
RS422 TEST MODULE	ACCEPT	REJECT	ACCEPT	ACCEPT	ACCEPT

#### 3. Add: The following as Sections:

#### 6.3.2.1 X-Band Fill Frames

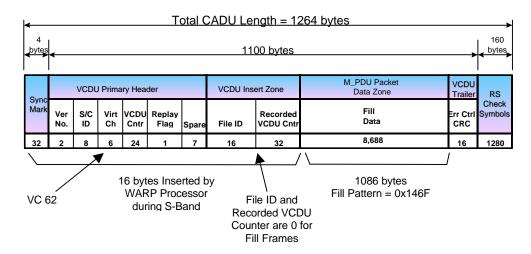
During X-Band playback the WARP will output fill frames whenever data is not being played back. The X-Band fill frames will be sent on Virtual Channel 63. The fill frame data zone will be filled with the pattern 0xEB90. The file id will be 0 for fill frames. Note that the hardware increments the recorded VCDU counter automatically so it will not be 0.



## 6.3.2.2 S-Band Fill Frames

During S-Band playback if the WARP does not supply playback data the Communications RSN will automatically output fill frames. When the WARP does supply playback data it will be provided in blocks of 32 VCDU's. If the software does not have enough data to fill out 32 VCDU's the remaining VCDU's will be fill frames. Fill frames generated by the WARP will be sent on the alternate virtual channel 62. This is done to prevent VCDU counter fill frame sequence gaps. The WARP software has no way of synchronizing its fill frame sequence counter with the one output by the Communications

RSN. The fill frame data zone will be filled with the pattern 0x146F. The file id and the recorded VCDU counter will be 0 for fill frames.



4. Add: The following after Section 6.4 PLAYBACK DATA FORMAT:

## **6.4 PLAYBACK DATA FORMAT**

# 6.4.1 Hyperion SWIR Data File

The Hyperion Science Data is stored as VNIR frames and SWIR frames. Each frame shall consist of a header followed by science data. The VNIR frame header shall consist of 4 32-bit words and the SWIR frame header shall consist of 5 32-bit words. The Frame Header includes the following fields:

• S/C Time Code = time broadcast by the S/C.

	Spacecraft Time												
	Seco	onds		Sub-Seconds									
TC 8	TC 7	TC 6	TC 5	TC 4 TC 3 TC 2 TC 1									
	Time Code Used In Header												
•	32-	bit		32-bit									

- Sync Time = time from S/C Tone to Hyperion frame sync in 32  $\mu$ Sec resolution.
- Frame Number = frame count from start command to stop command.
- Gains, Offsets, & Integration Time = ASPs settings.

Bit 0			Bit 31									
SWIR Frame Header												
SWIR ID	TC 8	TC 7	TC 6									
SWIR ID	TC 5	TC 4	TC 3									
SWIR ID	INT Time	OSD	OSC									
SWIR ID	GD GC GB GA	OSB	OSA									
SWIR ID	Sync Time	Frame Number										
8-bit	8-bit	8-bit	8-bit									

Each 32-bit science data word shall consist of two 12-bit pixel data words (DB0:11 and DB16:27) and each with a 4-bit header (DB12:15) and (DB28:31). DB11 and DB27 shall be the LSBs of the 12-bit science data and DB0 and DB16 shall be the MSBs.

Bit 0 Science Image Data

	Ocience image Data												
Header	Pixel 2	Header	Pixel 1	Header	Pixel 2	Header	Pixel 1	Header	Pixel 2	Header	Pixel 1		
	Data		Data		Data		Data		Data		Data		
4-bit	12-bit	4-bit	12-bit	4-bit	12-bit								

MSB...LSB

•

**SWIR Frame Header** SWIR ID TC 8 TC 7 TC 6 SWIR ID TC 5 TC 4 TC 3 SWIR ID INT Time OSD OSC GC GB GA OSA SWIR ID OSB SWIR ID Sync Time Frame Number 8-bit 8-bit 8-bit 8-bit

	Science Image Data												
Header	Pixel 2	Header	Pixel 1	Header	Pixel 2	Header	Pixel 1	Header	Pixel 2	Header	Pixel 1		
	Data		Data		Data		Data		Data		Data		
4-bit	12-bit	1-bit	12-bit	4-bit	12-bit		-		-				

12-011 12-011 1-011 12-

•

Bit	N	M-1
	End of Science Data Fill Pattern	
	Till the end of the 1712-byte interleaved RS block	
	= repeated 0xA55A	
	(possible range of length: 0 - 1709 bytes)	
Bit	M	EOF
	End of File Fill Pattern	
	Till end of the 929,616-byte logical block	
	= repeated 0x13C7	
	(possible range of length: 0 - 927,904 bytes)	

# 6.4.2 Hyperion VNIR Data File

The Hyperion Science Data is stored as VNIR frames and SWIR frames. Each frame shall consist of a header followed by science data. The VNIR frame header shall consist of 4 32-bit words and the SWIR frame header shall consist of 5 32-bit words. The Frame Header includes the following fields:

• S/C Time Code = time broadcast by the S/C.

	Spacecraft Time											
	Seco	onds		Sub-Seconds								
TC 8	TC 7	TC 6	TC 5	TC 4 TC 3 TC 2 TC 1								
			Not	Used								
	32-	bit		32-bit								

- Sync Time = time from S/C Tone to Hyperion frame sync in 32 μSec resolution.
- Frame Number = frame count from start command to stop command.
- Gains, Offsets, & Integration Time = ASPs settings.

Bit 0						Bit 31					
		VNIR Fran	ne Header								
	VNIR ID	TC 8	TC	7	TC	6					
	VNIR ID	TC 5	TC	2 4	TC 3						
	VNIR ID	XX	OSD	OSC	OSB	OSA					
	VNIR ID Sync Time Frame Number										
	8-bit 8-bit 8-bit 8-bit										

Bit 0											Bit 95		
Science Image Data													
Header	Pixel 2	Header	Pixel 1	Header	Pixel 2	Header	Pixel 1	Header	Pixel 2	Header	Pixel 1		
	Data		Data		Data		Data		Data		Data		
4-bit	12-bit	4-bit	12-bit	4-bit	12-bit								
MSBLSI	3												
						•							
	·												
•													
				,	/NID Eror	na Haada	,						

	VNIR Fran	me Header				
VNIR ID	TC 8	TC	7	TC 6		
VNIR ID	TC 5	TC	4	TC 3		
VNIR ID	XX	OSD	OSC	OSB	OSA	
VNIR ID	Sync Time		Frame I	Number		
8-bit	8-bit	8-b	oit	8-b	it	

	Science Image Data														
Header	Pixel 2	Header	Pixel 1	Header	Pixel 2	Header	Pixel 1	Header	Pixel 2	Header	Pixel 1				
	Data		Data		Data		Data		Data		Data				
4-bit	12-bit	4-bit	12-bit	4-bit	12-bit										

Bit N M-1

End of Science Data Fill Pattern								
Till the end of the 1712-byte interleaved RS block								
= repeated 0xA55A								
( 11								

(possible range of length: 0 - 1709 bytes)

Bit M EOF End of File Fill Pattern

Till end of the 929,616-byte logical block
= repeated 0x13C7

(possible range of length: 0 - 927,904 bytes)

## 5.Change the following in Section 6.4.1 M/PAN BAND DATA FILE

#### From:

Bit 0 bit 95

	Pixel Data													
pixelpixelbandpixelpixelbandpixelpixelbanddatadataIDdatadataIDdataID														
12 bit	12 bit	8 bit	12 bit	12bit	8bit	12 bit	12 bit	8 bit						

MSB... LSB MSB...LSB

To:

Bit 0 Bit 95

Pixel Data														
Header 1	Pixel 1	Pixel 2	Header 2	Pixel 1	Pixel 2	Header 3	Pixel 1	Pixel 2						
	Data	Data		Data	Data		Data	Data						
8-bit	12-bit	12-bit	8-bit	12-bit	12-bit	8-bit	12-bit	12-bit						

MSB...LSB MSB...LSB

From:

Science Data Sync Pattern

72-bit fixed pattern + 24-bit counter
= 0xFF00FF00F0F0CCAA000000

96-bit

To:

Bit K

128-bit

## From:

Bit K+96

Pixel Data															

<u>To:</u>

Bit K+128

	Pixel Data														
Header	Pixel 1	Pixel 2	Header	Pixel 1	Pixel 2	Header	Pixel 1	Pixel 2	Header	Pixel 1	Pixel 2				
	Data	Data		Data	Data		Data	Data		Data	Data				
8-bit	12-bit	12-bit	8-hit	12-bit	12-bit										

From:

Science Data Sync Pattern
72-bit fixed pattern + 24-bit counter
= 0xFF00FF00F0F0CCAA000001

96-bit

To:

Science Data Sync Pattern
80-bit fixed pattern + 16-bit counter + 32-bit's of 0's
= 0xFF00FF0F0F0F0CCAA00010000000

128-bit

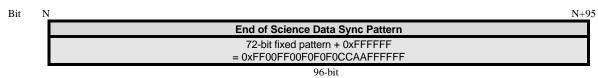
## From:

	Pixel Data															

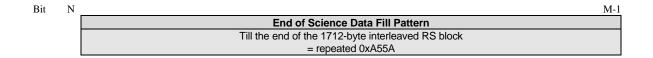
To:

Pixel Data											
Header	Pixel 1	Pixel 2	Header	Pixel 1	Pixel 2	Header	Pixel 1	Pixel 2	Header	Pixel 1	Pixel 2
	Data	Data		Data	Data		Data	Data		Data	Data
8-bit	12-bit	12-bit	8-bit	12-bit	12-bit						

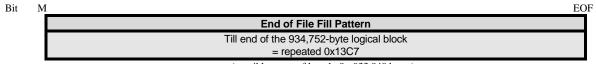
From:



To:

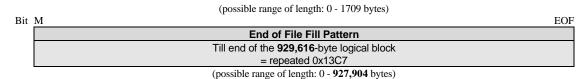


#### From:



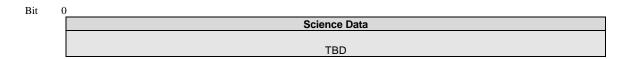
(possible range of length: 0 - 933,040 bytes)

To:

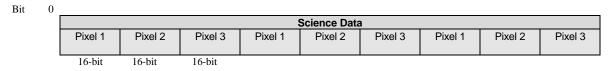


## 6.Change Section 6.4.2 <u>ATMOSPHERIC CORRECTION DATA FILE:</u>

#### From:

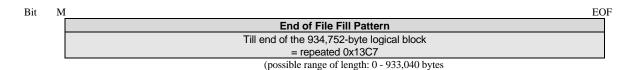


To:

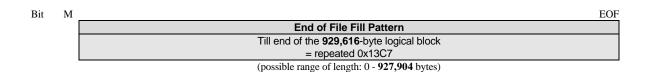


MSB...LSB MSB...LSB

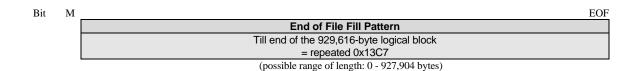




To:



7. Add: The following at the end of Section 6.4.3 SPACECRAFT HOUSEKEEPING DATA FILE:



Date: Wed, 23 Dec 1998 09:19:46 -0500 (Eastern Standard Time)

From: Administrator <administrator@hst-nic.hst.nasa.gov>

Reply-to: (Mark Perry)

Subject: CCR:0022 - DUE: 11/30/98 ROUTINE

Level-2

Mark Perr WWW-COMMENTS

USER: (Mark Perry) sent the following comments on:

-----

Date: 23 Dec 98 CCR Number: 0022 Sponsor: Evan Webb Due Date: 11/30/98

CCR Title: CHANGES TO EO-1 Spacecraft Level II Requirements

Remote host: 209.49.96.12 Email Address:

-----

APPROVAL STATUS: APPROVED

Note:

\_\_\_\_\_\_

COMMENTS:

Date: Wed, 06 Jan 1999 12:46:19 -0500 (Eastern Standard Time) From: Administrator <administrator@hst-nic.hst.nasa.gov>

Reply-to: (Nicholas Speciale)

Subject: CCR:0026 - DUE: 12/22/98 ROUTINE Level-2 Nicholas Special WWW-COMMENTS

USER : (Nicholas Speciale) sent the following comments on :

Date: 1/6/98 CCR Number: 0026 Sponsor: Dan Mandl Due Date: 12/22/98

CCR Title: CHANGES TO EO-1 SPACECRAFT TO GROUND ICD-23

\_\_\_\_\_\_

Remote host: 128.183.212.178 Email Address: speciale@pop500.gfsc.nasa.gov

APPROVAL STATUS: DISAPPROVED

\_\_\_\_\_

COMMENTS: ICD has conflict is usage of VC #3 (section 5.1.1.2 is in conflict with section 6.1.1.3 ) and also still has reference to ALI GIS and WIS channels in section 6.1.1.3. Changes should be made to resolve these conflicts.

Also C&DH system has claimed use of additional VC's 11,12 and 13 for retransmission purposes, they should be incorporated into this CCR.

#### Page 1 of 1

#### CCR SPONSOR RECOMMENDATION FORM

CCR NUMBER: 0026

CCR TITLE: Changes to EO-1 S/C TO GROUND ICD-23

CCR SPONSOR: Terry Smith/GSFC/567

SUMMARY OF COMMENTS RECEIVED: (list Level 4 CCB and internal

reviewers who had comments and address those comments)

1)Nick Speciale: ICD has conflict. Is usage of VC 3 (section 5.1.1.2 is in conflict with section 6.1.1.3) and also still has reference to ALI GIS and WIS channels in section 6.1.1.3 changes should be made to resolve these conflicts.

Also, C&DH system has claimed use of additional VC's 11, 12, and 13 for re-transmission purposes, they should be incorporated into this CCR.

Sponsor Comment: **Disagree.** This conflict has been resolved. The WARP will continue to use vc 3 for Housekeeping data. The ACDS will now use VC 4 and VC14 for GPS data.

I also disagree with C&DH comment. This item does not pertain to the WARP

Sponsor Recommendation: **Approve with change.** (Add additional comments, see additional changes below.)

Terry Smith/C&DH/Code 735.4 February 9, 1999

Add: the following to Section 1.3 Acronyms

AOS Advanced Orbiting Systems

MIT Massachusetts Institute of Technology

XB X-Band

Replace Table in Section 6.2.4 Commands vs. Modes of Operations with the following Table.

Gnd Cmd	Standby	Mem	Record	S-Band PB	X-Band PB	Mem BIT	Low Power
		Config					
No Op	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT
Reset Counters	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT
Format Memory	ACCEPT	REJECT	REJECT	REJECT	REJECT	REJECT	REJECT
Config Masks	ACCEPT	REJECT	REJECT	REJECT	REJECT	REJECT	REJECT
Config Refresh Int	ACCEPT	REJECT	REJECT	REJECT	REJECT	REJECT	REJECT
Start Record	ACCEPT	REJECT	REJECT	REJECT	REJECT	REJECT	REJECT
Stop Record	IGNORE	IGNORE	ACCEPT	IGNORE	IGNORE	IGNORE	IGNORE
S-Band Q File	ACCEPT	REJECT	REJECT	ACCEPT	REJECT	REJECT	REJECT
S-Band DQ File	REJECT	REJECT	REJECT	ACCEPT	REJECT	REJECT	REJECT
Start XB Output	ACCEPT	REJECT	REJECT	REJECT	IGNORE	REJECT	REJECT
Stop XB Output	IGNORE	IGNORE	IGNORE	IGNORE	ACCEPT	IGNORE	IGNORE
XB Q File	REJECT	REJECT	REJECT	REJECT	ACCEPT	REJECT	REJECT
XB DQ File	REJECT	REJECT	REJECT	REJECT	ACCEPT	REJECT	REJECT
Reset EDAC	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT	ACCEPT
Delete File	ACCEPT	REJECT	REJECT	REJECT	REJECT	ACCEPT	ACCEPT

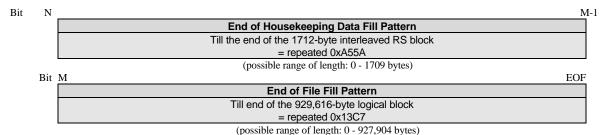
Dealloc Blocks	ACCEPT	REJECT	REJECT	REJECT	REJECT	ACCEPT	ACCEPT
RS422 Test Mode	ACCEPT	ACCEPT	REJECT	ACCEPT	ACCEPT	ACCEPT	ACCEPT
Set MIC Config	ACCEPT	REJECT	REJECT	REJECT	REJECT	ACCEPT	ACCEPT
Start Memory BIT	ACCEPT	REJECT	REJECT	REJECT	REJECT	REJECT	REJECT
Abort Memory BIT	IGNORE	IGNORE	IGNORE	IGNORE	IGNORE	ACCEPT	IGNORE
EDAC Overwrite Mode	ACCEPT						
Record Auto Stop	ACCEPT	ACCEPT	REJECT	ACCEPT	ACCEPT	ACCEPT	ACCEPT

Change the following tables in Section 6.4.3 Spacecraft Housekeeping Data File

#### From:

Bit	N	8736	N-8688	N-8672		N-1	
		VCDU INSERT FILE	M_PDU HEADER	M_PDU PACKE	T DATA ZONE		
		FILE ID	RECORDER VCDU CNTR	SPARE	1 <sup>ST</sup> HDR POINTER	PACKET	
	Bit	N				EOF	
			End of File Fill F	Pattern			
			Till end of the 934,752-by	rte logical block			
			= repeated 0x1	3C7			
			(possible range of length: 0	0 – 934,752 bytes)			

To:



Change wording in Revision D of the Revision History section.

Replace "80 byte fixed pattern + 16 bit counter" with "80 bit fixed pattern + 16 bit counter + 32 bit's of 0's."

Replace the Spacecraft ID in section 3.5 with the following.

1. Spacecraft ID It's value is Decimal "137", Octal "211", or Hex "89".

Note that for X-Band Playback the correct Spacecraft ID will not be sent. It's value will be Decimal "105", Octal "151", or Hex "69".

Replace the Virtual Channel Assignments in section 3.5 with the following.

## 2. Virtual Channel ID

Value	Description
0	S/C C&DH Real Time Data
1	S/C C&DH Housekeeping Data
2	S/C C&DH Events
3	WARP Scene S/C Housekeeping Data
4	S/C C&DH GPS Data
6	WARP Raw Science Data - HSI SWIR
7	WARP Raw Science Data - HSI VNIR
8	WARP Raw Science Data - MS/PAN
9	WARP Raw Science Data - ACU
11	Retransmission of S/C C&DH Housekeeping Data
12	Retransmission of S/C C&DH Events
14	Retransmission of S/C C&DH GPS data
62	WARP S-Band generated Fill Frames
63	Fill Frames

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